Build a Desk Monster

The body is already standing on its base. The eyes, horns, arms, feet and the rest are waiting on the tray. Slide them on, name it, color it. Then it can be printed for real.



1 **Get your own copy.**

A grown-up has a class code or a link. In a class: `Classes` → your class → **Build a Desk Monster**. Then click `Copy and Tinker`. If a "Cruise tool" box pops up, close it.

2 **Look around.**

Hold the **right** mouse button and move to spin, or click the cube in the top left corner. Scroll to zoom. Oops? `Ctrl` + `Z` (`Cmd` + `Z` on a Mac).

3 **Slide parts onto the body.**

Click a part, hold, and slide it until it pokes into the body. Every part already floats at the right height, so only slide sideways. Don't touch the little black cone on top of a part.

4 **Put things where they go.**

Eyes, a smile and teeth on the flat front. Horns, ears, spikes and the antenna on top. Arms on the sides, feet in front, the tail out the back. Small eyes can sit inside big eyes.

5 **Name it.**

Click the `YOUR NAME` letters on the front of the base and type your first name, or your monster's name.

6 **Color it.**

The parts already come in the monster's 4 colors. To change one, click it, click the color circle, and pick from `Presets`. The whole monster gets **4 colors**, and parts that match must use the exact same color.

7 **Clean up, then tell a grown-up: it's ready to print!**

Delete every part you didn't use (click it, press `Delete`) and spin it one more time: every part touches the body, nothing floats. Then your grown-up sends it to Prince Friends and **we print your monster in real plastic, in your colors.**

Monster rules

Parts must touch. Nothing floats. Keep it on the base. 4 colors, no more. Leftover parts get deleted. Anything else goes: a cyclops with three horns, a monster with two tails, teeth on its head.

Want more?

The shapes on the right side of Tinkercad are yours too. Stretch a horn, stack two eyes, add a box for a hat. Same rules: it has to touch, it can't hang in the air, and give it one of your 4 colors.